

Time	DX/FX/MX	Specific	Source (Location recording/Virtual Instrument/Sample file)
0:00		Intro	VST
0:07	Mx1	Ominous scifi music	VST,Studio Recording
0:10	FxMono	Fire Crackling, bricks, crumbling	Location Recording,Sample Library, Studio Recording
0:27	Mx2	Eerie ominous music	VST,Studio Recording
0:39	Mx2	More eerie music for title	VST,Studio Recording
0:40	FxFoley	Breathing,Heavy rain, white noise	Location Recording,Sample Library, Studio Recording
0:41	FxFoley,FXamb, FxProd	Running,puddles,shuffling, splashing	Location Recording,Sample Library, Studio Recording
0:48	FxAmb, Mx3	Long shot of city burning, synth score, energetic music track	Location Recording,Sample Library, Studio Recording
1:00	FxFoley,FxProd	Muffled conversation, breathing,	Studio Recording
1:03	FxFoley,FxAmb	Walking, pan left to right	Location Recording, Studio Recording
1:11	FxFoley,FxAmb	Centre Stepping, giger counter	Location Recording, Studio Recording
1:14	FxFoley,FxAmb	Conversation Start, muffled, LPF	Location Recording, Studio Recording
1:22	FxFoley,FxAmb	Conversation end, muffled, LPF	Location Recording, Studio Recording
1:25	FxMono,MX3	Long Shot, city burning	Location Recording, Studio Recording,VST
1:32	FxFoley	More breathing	Studio Recording
1:37	FxFoley,Mx4	Close up of character 3	Studio Recording,VST
1:41	FxFoley,FxAmb	Ticking digital clock	Location Recording, Studio Recording
1:50	FxFoley,FxAmb	Clock shot ends	Location Recording, Studio Recording
1:51	FxProd	More footsteps	Location Recording, Studio Recording
2:00	Mx3	Sky shot, calm music	VST
2:04	FxProd	Walking far away	Location Recording, Studio Recording
2:12	FxFoley,FxAmb	Close up speaking	Location Recording,

			Studio Recording
2:19	FxFoley,FxProd	Rocks Falling, Footsteps	Location Recording, Studio Recording
2:27	FxFoley	Big fall onto rocks	Studio Recording
2:31	FxFoley	Jackets rustling, arguing	Studio Recording
2:45	FxFoley	Bleeping alarms	Studio Recording
2:56	FxFoley,FxAmb	3 <sup>rd</sup> character eyes, breathing	Location Recording, Studio Recording
2:59	FxFoley,FxAmb	Beeping, Geiger counter	Location Recording, Studio Recording
3:08	FxProd	Running off	Studio Recording
3:09	FxAmb	Long shot, industrial sounds	Studio Recording
3:10	FxProd	Climbing, rocks,more breathing	Location Recording, Studio Recording
3:30	FxFoley,FxProd	Rocks falling,breathing faster	Location Recording, Studio Recording
3:36	FxProd, FxFoley	Characters running from left,panned	Location Recording, Studio Recording
3:39	FxProd, FxFoley	3 <sup>rd</sup> character from right,panned	Location Recording, Studio Recording
4:07	FxProd, FxFoley,mx4	Footsteps, panning	Location Recording, Studio Recording,VST
4:17	FxProd, FxFoley	Bleeping, ICU sounds	Location Recording, Studio Recording
4:28	FxProd, FxFoley	Hose release, gas escaping, deodorant can	Location Recording, Studio Recording
4:48	FxProd, FxFoley mx5	Fight Scene, keys, tools, clunking, dramatic music	Location Recording, Studio Recording,VST
4:50	FxProd, FxFoley mx5	Breathing tube out, gas, pitched elephant noises	Location Recording, Studio Recording,VST
4:55	FxProd, FxFoley mx5	Running up hill, rocks falling	Location Recording, Studio Recording,VST
5:07	FxProd, FxFoley mx5	Breathing, cutting out	Location Recording, Studio Recording,VST
5:16	FxProd, FxFoley mx5	Same sounds but put further away	Location Recording, Studio Recording,VST
5:41	FxProd, FxFoley mx5	Beeping, speeding up	Location Recording, Studio Recording,VST
5:48	FxProd, FxFoley mx5	Counter turns red, maybe distorted	Location Recording, Studio Recording,VST
5:54	FxProd, FxFoley mx5	Beeping distorts, gates, degrades, detunes	Location Recording, Studio Recording,VST
6:16	FxProd, FxFoley	Music ends, beeping stops	Location Recording, Studio Recording
6:22	FxProd, FxAmb	Sky shot, calms, emptiness	Location Recording, Studio Recording,VST
6:30	Mx1	Fades to Credits, scifi music	Studio Recording,VST

Gareth Evans

Connected Spot Sheet

7:20	Mx1	Credits End scifi music	Studio Recording,VST
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